



intergenerational

activities

Title

A game about fur

Season

Winter

Time

60 minutes

Target groups

Residents of care homes
Children

Objectives

Creating a team spirit
Developing a sense of touch
Reminiscing

Resources

Pieces of fur and leather
Feely bags or boxes (as many as the number of pieces of fur, leather collected)
Laminated pictures (A4) of the animals that are killed to have fur and leather (for example, fox, mink, muskrat, rabbit, sheep, goat, lynx, squirrel)
Pens or labels to number the feel bags
Worksheet with three columns per number
Ballpoint pens

Description

Organise the elderly and children into groups, with 2 to 3 children for each elderly person

Take time to allow the elderly and children to get to know each other through asking questions, such as what's your name, in what year were you born, where do you live, what do you like in nature and so on?

Give each group a numbered feely bag and a worksheet. Ask them to feel what is in their bag or box and then in the 1st column on the worksheet they write down: soft, hard, prickly, longhair and smooth. In the 2nd column they note of which animal they think the skin comes





The feely bags are passed to the next group so that each group describes what they feel in a minimum 5 bags

The groups then talk about which bag corresponds to which animal. Each group writes the solutions in the 3rd column.

A plenary discussion can follow that focuses on

- Hot and cold in winter. How do animals cope with temperature changes?
- What did people wear in the past? From what animal were their hats, jackets, shawls made? Wasn't it very expensive? Did the elderly people themselves keep sheep? Did they use the wool? And what about rabbit fur?
- The killing of animals for fur – the pros and the cons
- In the small groups the elderly people can talk further with the children about fur, coats of fur, sheep wool, the pets of the children, the how their fur changes during the seasons – having a thicker coat in winter losing hair in spring

